

# Studio Art

## **HUA103 Beginning Drawing**

*3 credits; 3 hours*

This course is an introduction to drawing through basic examination of the visual fundamentals of line, texture, value, space, and form. Problems in descriptive drawing will be explored. There will be individual and group criticism. Sketchbooks are required.

*Pre- or Corequisite: ESL099/ESR 099*

## **HUA104 Introduction to Design**

*3 credits; 3 hours*

This course is an introduction to the fundamentals of design through an investigation of visual elements such as line, shape, and composition. Students will develop designs in two-dimensional form. The design principles will be discussed and illustrated as they relate to a number of visual arts forms.

*Prerequisite: CSE099*

*Pre- or Corequisite: ESL099/ESR099*

## **HUA106 Three-Dimensional Design**

*3 credits; 3 hours*

This course examines the principles of three-dimensional design. Students will develop individual designs based on formal elements such as line, shape, mass, and volume. Techniques in construction and carving will be demonstrated and developed in plaster, wood, cardboard, and metal.

*Prerequisite: CSE099*

*Pre- or Corequisite: ENA/ENG/ESA099, MAT095*

## **HUA110 Beginning Painting**

*3 credits; 3 hours*

This course is an introduction to painting techniques related to landscape, still life, and abstract composition. Emphasis will be on color expression and color mixing. There will be individual and group critiques.

*Pre- or Corequisite: ESL099/ESR099*

## **HUA115 Color Theory**

*3 credits; 3 hours*

This course is an introduction to the theory and application of color in two-dimensional design. The basic principles of design will be demonstrated in relation to the interaction of colors. Students will develop two-dimensional designs through techniques in color mixing and collage.

*Pre- or Corequisite: ENA/ENG/ESA099, MAT095*

## **HUA120 Beginning Sculpture**

*3 credits; 3 hours*

Problems in three-dimensional form will be examined through projects in clay and plaster. There will be group and individual criticism.

*Pre- or Corequisite: ESL099/ESR099*

## **HUA180 Life Drawing**

*3 credits; 3 hours*

This course is an introduction to drawing the human figure. Techniques in line and value and proportion will be developed. Textbook readings, studies in human anatomy, and sketchbooks will be required.

*Prerequisite: CSE099, ENA/ENG/ESA099*

## **HUA185 Illustration**

*3 credits; 3 hours*

This course examines the interrelation of visual imagery and verbal themes. Students will develop individual portfolios as they solve illustration problems focused on the abstract, formal elements, and representational imagery. Such media as watercolor, pen-and-ink, and pastel will be explored. Class lectures and related readings will focus on the history of illustration.

*Prerequisite: HUA103*

## **HUA190 Technical Drawing**

*3 credits; 3 hours*

This drawing course is designed to meet the needs of both art and pre-engineering students. It begins with the concept that technical drawing is a communicative tool and proceeds to explore the major areas of drafting. Students taking this course will develop a proficiency in multi-view projection and pictorial drawing by learning the proper use of basic drafting equipment.

*Prerequisite: CSE099, ENA/ENG/ESA099, MAT095*

## **HUA203 Intermediate Drawing**

*3 credits; 3 hours*

This course further explores the drawing techniques established in Beginning Drawing. Students will concentrate on drawing objects and spaces from life and from the imagination. Individual drawing assignments and the development of a final portfolio and sketchbook will be emphasized. Fields trips are usually required. Instead of a textbook, students should expect to pay for art supplies for this course.

*Prerequisite: HUA103*

## **HUA210 Intermediate Painting**

*3 credits; 3 hours*

This course is a continuation of the investigations of landscape and still life and their implicit abstract qualities. A special emphasis will be placed on the function of surface, color saturation, scale, and multiple relations in contemporary painting. Projects will include finished paintings and sketchbooks. Studio projects will be analyzed and evaluated.

*Prerequisite: CSE099, ENA/ENG/ESA099, HUA110*

## **HUA220 Intermediate Sculpture**

*3 credits; 3 hours*

This course is a continuation of problems in three-dimensional form related to the human figure, portraiture, and their abstract qualities. Emphasis will be placed on individual expression and the development of technical skills in plaster and clay.

*Prerequisite: CSE099, ENA/ENG/ESA099, HUA120*

## **HUA285 Graphic Narrative**

*3 credits; 3 hours*

This course further explores the students' skills acquired in Illustration I, involving the interaction of visual imagery and verbal themes. Students will develop individual portfolios in specific illustration fields, e.g., book illustration, action comic illustration, the graphic novel, or editorial illustration. Students will also solve problems focused on the refinement of conceptual skills required to work with abstract and/or pictorial images. Technical skills with watercolor, inks, and pastel will be further enhanced. Class lectures and related reading will focus on the highlights of twentieth-century illustration and graphic narratives.

*Prerequisite: HUA185*

# Design

## **HUA 107 Form and Structure**

*3 credits; 3 hours*

This course will study the structural logic found in nature and how it relates to a man-made objects based on observation. Class projects will be creative interpretations in both two and three dimensions and will include an introduction to drawing and model building techniques. Drawing methods based on sighting, perspective and proportion will be taught so that what is seen can be drawn and interpreted accurately. The relationship between concept, structure, form and its function will be explored.

*Prerequisite: HUA103*

## **HUA 207 Modelmaking I**

*3 credits; 3 hours*

This is a hands-on course in how an idea is developed from a sketch to a fully realized prototype model. Fabrication strategies for overcoming material limitations and exploiting their strengths will be emphasized. In addition, students will be expected to control and critique their ideas, as well as develop a professional approach to craftsmanship and communicating those ideas. Industrial design as related to architecture and interior and product design will be introduced. Industry standard software, such as Photoshop and Adobe Illustrator, will be utilized in this course.

*Prerequisite: HUA 106*

## **HUA 212 History of Design**

*3 credits; 3 hours*

This is an introduction to the history of design as a major independent element of visual arts, and the ways in which intentionally produced objects, environments and experiences both shape and reflect their historical moment. The course will investigate how good design is expressed in architecture, household objects, crafts, tools and transportation. Emphasis will be placed on the importance of social, political and cultural factors and the role they play in how objects and structures are made, and why they look the way they do. Museum visits will be required.

## **HUA 289 Art and Design Seminar**

*3 credits; 3 hours*

Students will engage in self directed research in the form of written, and creative projects specific to their discipline; Fine Art, Design, Art History, or Graphic Illustration. These projects will develop in consultation with the Instructor. Students will develop oral and visual presentations, and participate in class critiques. Art majors will complete and finalize their portfolios, and E-portfolios, made up of representative examples of studio work.

## **Photography**

# Computer Art

## **HUA125 Introduction to Computer Art**

*3 credits; 3 hours (2 lecture, 1 lab)*

This course provides an introduction to all phases of computer graphics applications, including draft and paint modes, fills, textures, brushes, graphic tools, and color blending through exercises in drawing, painting, graphic design, illustration, and advertising techniques. Electronic publishing and software design will also be presented through field trips and videotapes. Students will have hands-on experience with microcomputers utilizing graphics, draw, and paint software programs. No previous experience with computers or graphics is necessary.

*Prerequisite: CSE099, ENA/ENG 099, MAT095*

## **HUA126 Computer Art 2**

*3 credits; 4 hours (3 lecture, 1 lab)*

This course is a high-level continuation of Introduction to Computer Art (HUA125). Through the use of visual design principles, students will solve more challenging graphic design problems utilizing the correct three major software programs. Students will delve more completely in QuarkXpress, Adobe Photoshop, and Adobe Illustrator and will explore how the power of each is increased synergistically. Both Mac and Windows operating systems will be utilized. Through field trips, students will be introduced to the relationship of the computer to the graphic design industry and the fine arts. Students will produce a portfolio of original design in both “hard” and “soft” media.

*Prerequisite: HUA103, HUA125*

## **HUA127 Computer Art 3**

*3 credits; 4 hours (3 lecture, 1 lab)*

This course is a high-level continuation of Computer Art 2 (HUA126) and will focus on more sophisticated graphic design problems utilizing visual design principles. Students will examine more advanced levels of QuarkXPress, Photoshop, and Illustrator. Both Mac and Windows operating systems will be examined. Students will be introduced to the animation programs, Flash, AfterEffects, and Dreamweaver as used in website design. Field trips are designed to increase the students’ understanding of the workings of this dynamic and rapidly changing field. Students will produce a portfolio of original design in both “hard” and “soft” media.

*Prerequisite: HUA126*

# Art History

## **HUA165 Art History: Prehistoric Through Gothic**

*3 credits; 3 hours*

This survey of art from pre-history to the late Middle Ages builds visual understanding through close study of individual works of art in various media, including painting, sculpture and architecture. Connections between art works and their cultural contexts are emphasized, as are the cross-cultural exchanges which have enriched the diverse artistic traditions of Europe and the Americas. Museum visits are required.

*Prerequisite: CSE099, ENA/ENG/ESA099*

## **HUA166 Art History: Renaissance Through Modern**

*3 credits; 3 hours*

This survey of art from the Renaissance to the present builds visual understanding through close study of individual works of art in various media, including painting, sculpture, architecture, and photography. Connections between art works and their cultural contexts are emphasized, as are the cross-cultural exchanges which have enriched the diverse artistic traditions of Europe and the Americas. Museum visits are required.

*Prerequisite: CSE099, ENA/ENG/ESA099*

### **HUA167 Introduction to African Art**

*3 credits; 3 hours*

This course will explore various styles—primarily from Western Africa—including urban, rural, and royal works of art. The main emphasis of the course will be the way these works of art have been and continue to be used in everyday activities and their importance in community life. Contact and cross influences with Islam, Europe and the Americas will be discussed. Two museum trips are required.

*Prerequisite: CSE099, ENA/ENG/ESA099*

### **HUA200 Art of the Twentieth Century**

*3 credits; 3 hours*

This course explores the history of various styles and forms of Western painting and sculpture from the Impressionist period to the present. Such diverse styles of modern art as Cubism, Dada and Surrealism, Expressionism, and the more recent styles of Pop and Conceptual Art will be examined and discussed. Consideration will be given to the understanding of abstract and non-objective art as well as the influences which African and Eastern art have had on the development of modern art styles. Illustrated with slides. Museum visits are required.

*Prerequisite: CSE099, ENA/ENG/ESA099*

### **HUA215 Art of the Renaissance in Italy**

*3 credits; 3 hours*

The painting, sculpture, and architecture of Renaissance Italy will be examined for humanistic content as well as for the visual qualities of composition, style and technique. Works of art will be discussed within the historical context of the Renaissance. Such renowned works as Michelangelo's Sistine Ceiling and Leonardo's Last Supper will be compared to earlier styles. Renaissance art as a foundation of modernism will also be discussed.

*Prerequisite: CSE099*

*Pre- or Corequisite: ENG101*

## **Art Appreciation**

### **HUA101 Introduction to Art**

*3 credits; 3 hours*

This course is designed to develop the students' ability "to see," while it examines the fundamental nature, meaning, and humanistic value of art. Attention will be given to an examination of the creative process and to the role of the spectator as an active participant in the understanding of art. Relevant readings will be discussed in relation to specific works of art. The function of basic compositional elements will be examined. (Museum visits are required.)

*Prerequisite: CSE099, ENA/ENG/ESA099*

### **Humanities Department**

#### **HUN191 Photojournalism: An Introduction**

*3 credits; 3 hours*

This course will explore photography as a journalistic tool, emphasizing the photograph as a recorder of newsworthy events. Students will be given assignments to use the photo-document as a visual illustration of the written word. The primary focus of investigation will be the multicultural urban center of New York City. Field trips, a term paper, and additional written assignments will be required. Students should expect to pay for additional materials for this course.

*Pre or Corequisite: ENG101, HUA130*

## **HUN192 Art and Society**

*3 credits; 3 hours*

This course examines the relationships among various art forms and the societies out of which they arise. The focus is to establish the connection between the human drive to create and the social attitudes which influence that creation and provide it with a context. Using the rich cultural resources of New York City, students will have the opportunity to explore characteristics and functions of art in other historical and cultural settings. Field trips to various art institutes in the city will constitute a significant part of this course.

*Prerequisite: CSE099, ENA/ENG/ESA099*

## **HUN195 Art in New York: A Museum/Gallery Seminar**

*3 credits; 3 hours*

Through first-hand experience using the museums, galleries, critics, and collectors of New York City, students will examine the form and content of a multicultural range of painting, drawing, outsider art, craft, and sculpture. Museum and gallery visits, as well as a visit to a working artist's studio, will comprise major portions of this course. The class will discuss and write about the exhibits to explore the nature of art criticism.

*Prerequisite: CSE099, ENA/ENG/ESA099*